

Competition Etiquette

The following guidelines are presented merely as a suggestion, and adhering to them is left up to the discretion of the reader. However, based on extensive experience these guidelines will increase your enjoyment of playing America's Army in a regulated competition setting.

1. **Sportsmanship**

Conflicts are a certainty in the world of competitive gaming. Strive to always be fair when faced with a decision that could affect another team. Give the other team the benefit of the doubt whenever possible. Treat other teams and players as you would like to be treated. Finally, always congratulate the other team on a well played match regardless of whether you win or lose.

Always act in a professional and courteous manner with everyone involved in a match especially server Administrators.

Not doing so will tarnish your reputation as a player or team, and once tarnished it's difficult to restore your good name.

2. **Respect**

A little bit of good natured trash talking is acceptable, but mean spirited comments and insults are never appreciated, delay game-play, and may mar you and your team's reputation among the competitive community. Respect your opponents as you would your own teammates.

3. **Rules**

Knowing and understanding the rules of the hosting organization is a critical component when playing America's Army, in a regulated competition environment. Having a firm understanding of these rules will make the matches you play a smooth process and will increase your America's Army experience as you won't be fumbling around trying to figure out what's acceptable.

4. **Preparation**

Before match time both teams and players should check that their computer systems and the America's Army game are full mission capable. The hosting team will want to check and confirm that the server settings are in-order for the match. Few things are more aggravating to a competitive team than having to wait for someone to reconnect or update their game files.

5. **Timeliness**

It is irritating to the other team by being late or not showing up at all for your scheduled match time. So be prompt for your match. If you know ahead of time that you can't make it or are running late, inform the other team with as much

notice as possible. A good rule of thumb is for your team to assemble one hour before match time.

6. Communication

One representative of your team should be selected to communicate with the opponents. If everyone responds to a question from the opposing team it becomes very difficult to decipher. Choose one teammate to promptly respond to all comments from your opponent. This will not only move the match along but eliminate any confusion.